



# Wiresharks





## Team Members Name

- Auiana D'Avilar
- Ayinde Hooks
- Howard "Shiloh" Ames
- Ryan Grimes

Hands Up, Buttercup  
Neon Beach

<https://app.soundstripe.com/songs/6425>



Role	Responsibilities	Individual	Assignments
Coder	Reproduces the original code, sets up the environment, runs the model/tools	Shiloh	<ul style="list-style-type: none"> <li>• Try to install dependencies, run a sample part of the code</li> <li>• Run the main experiments/analysis from the paper</li> <li>• Compare any results with what the paper shows</li> <li>• Record any differences or blockers</li> <li>• Rate reproducibility from 1–5</li> </ul>
Scribe	Takes notes during meetings, tracks what worked/didn't, documents steps & errors	Ayinde	<ul style="list-style-type: none"> <li>• Read the paper and understand the project scope</li> <li>• Skim the GitHub repo: what code/data is included?</li> <li>• Note challenges (e.g., outdated libraries, missing data)</li> <li>• Document every step the team takes (especially issues or fixes)</li> <li>• Support coder in noting differences or blockers</li> </ul>
Portal builder	Builds the webpage or GitHub Pages site to host your findings + progress	Ryan	<ul style="list-style-type: none"> <li>• Set up GitHub Pages or a well-organized README</li> <li>• Test the portal to make sure everything works</li> <li>• Make sure the repo is clean, accessible, and showcases your work</li> </ul>
Slide Guru	Prepares final presentation slides and visuals to explain your journey	Auiana	<ul style="list-style-type: none"> <li>• Start making slides early (what worked, what didn't, what you learned)</li> <li>• Polish slides for presentation</li> <li>• Help with practicing the presentation and telling the story clearly</li> </ul>



Day 1: Kickoff	<ul style="list-style-type: none"> <li>• Assign roles</li> <li>• Read the paper and understand project scope</li> <li>• Skim the GitHub repo: what code/data is included?</li> </ul>
Day 2: Environment Setup	<ul style="list-style-type: none"> <li>• Try to install dependencies, run a sample part of the code</li> <li>• Note challenges (e.g., outdated libraries, missing data)</li> <li>• Scribe documents every step</li> </ul>
Day 3: Reproduction Attempt	<ul style="list-style-type: none"> <li>• Run main experiments/analysis from paper</li> <li>• Compare any results with what the paper shows</li> <li>• Record any differences or blockers</li> </ul>
Day 4: Build Deliverables	<ul style="list-style-type: none"> <li>• Portal Builder sets up GitHub Pages or a clean README</li> <li>• Slide Guru starts touching up slides (what worked, what didn't, what we learned)</li> </ul>
Day 4b: Final Touches + Presentation	<ul style="list-style-type: none"> <li>• Test the portal</li> <li>• Polish slides</li> <li>• Practice presentation</li> <li>• Rate reproducibility from 1–5: <ul style="list-style-type: none"> <li>○ 1 = Impossible</li> <li>○ 3 = Doable with moderate effort</li> <li>○ 5 = Plug and play</li> </ul> </li> </ul>