

**MINORITY SERVING-  
CYBERINFRASTRUCTURE  
CONSORTIUM**  
Atlanta, GA  
May 9th - 10th, 2023



# @CODE MS-CC STUDENT HACKATHON

**TACC**  
TEXAS ADVANCED COMPUTING CENTER



**omnibond**  
ORANGES • CLOUDYCLUSTER



**INTERNET.2**



<https://hackhpc.github.io/codeatms-cc23>



TEXAS ADVANCED COMPUTING CENTER

WWW.TACC.UTEXAS.EDU



TEXAS

The University of Texas at Austin

# Computational Thinking

A brief introduction programmatic thinking

**PRESENTED BY:**

Texas Advanced Computing Center

# Objectives

The student will ...

- Learn the about the concept of “computational thinking”
- Practice algorithm implementation through abstraction
- Learn about the concept of pseudo code
- Apply computational thinking to the equation for a straight line
- Think outside the "box"



# Back when mathematicians were computers and computers were calculators...

- Initially all programming was dedicated to translating math formulas.
- The work lead to the language FORMula TRANslation.



# “Computational Thinking is the translation of ideas into computer code” ~Victor Eijkhout

## Mathematical Thinking

- Number of people an elevator takes per day
- Speed (velocity) of an elevator
- Distribution of people in an elevator

## Computational Thinking

- If there are  $X$  # of people expected to use elevators, how many should be installed?
- If someone at floor 0 presses the call button and there are available cars on floors 5 and 9, which car should respond?



# The Process of Forming Logic (Think teaching a 3 year-old)

How would you tell a three(3) year old family member to get your keys out of the drawer in your room ?



# Requirements, Logic, Algorithms, and Parameters

**Requirements** - what elements are needed before the job can be taken on

**Logic** - a system or set of principles underlying the arrangements of elements in a computer or electronic device so as to perform a specified task [an order in which to do a task]

**Algorithm** - a process or set of rules to be followed in calculations or other problem-solving operations, especially by a computer [logic + calculations = algorithm]

**Parameters** - a limit or boundary that defines the scope of a particular process or activity [limits set on an algorithm = parameters]

# What would we need to solve for “y”

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Problem (function):  
 $y=mx+b$

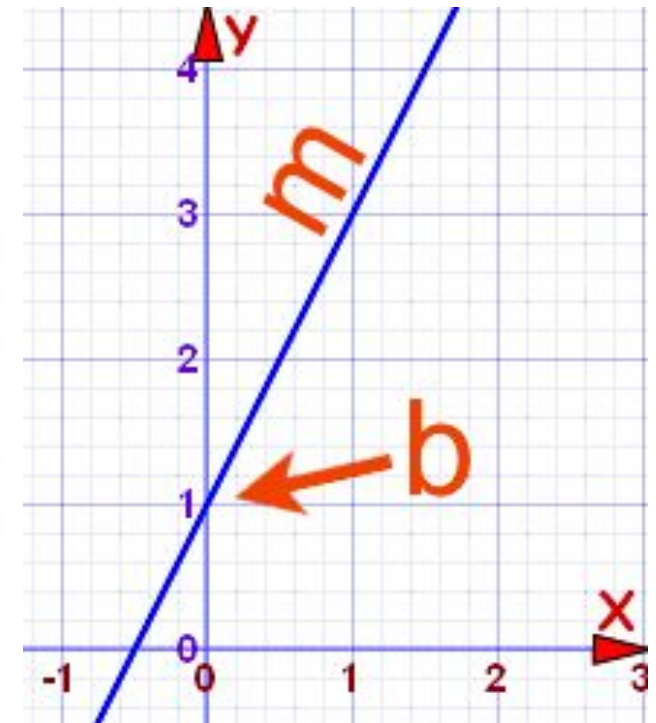
Define the **Input**  
(parameters)

Define the **Output**  
(parameters)

Define the **Algorithm**

$$\begin{array}{c} \text{y-intercept} \\ \text{Range } y = \boxed{m}x \boxed{+ b} \\ \text{Domain} \\ \text{Slope} \end{array}$$

$$\text{Slope} = \frac{\text{rise}}{\text{run}} = \frac{\text{change in } y}{\text{change in } x}$$





# Finding a definition in a dictionary

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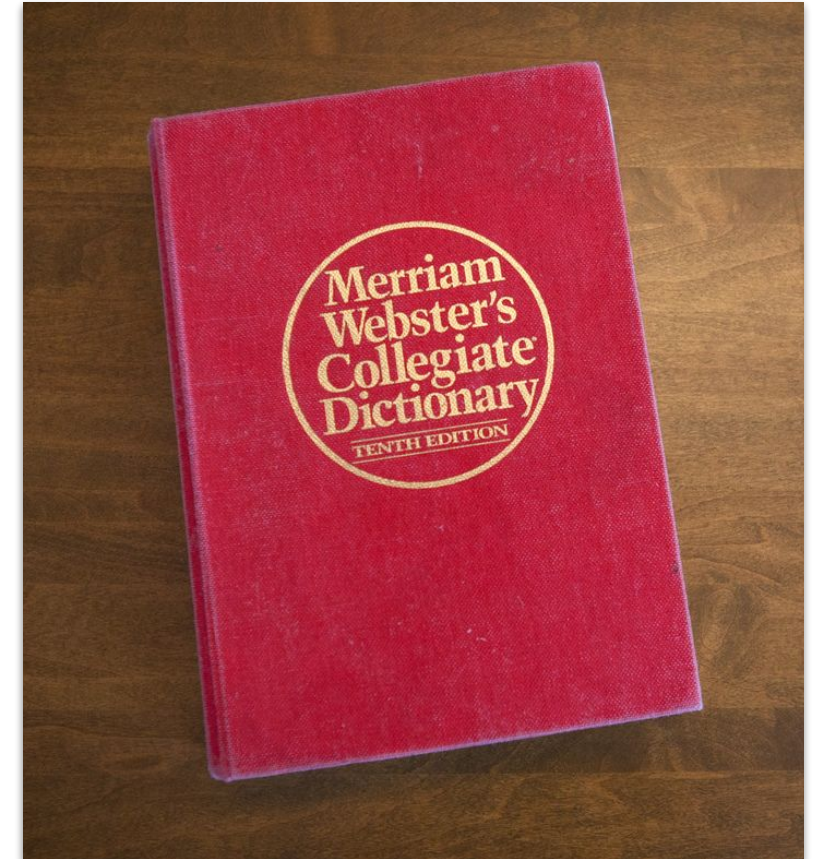
## Given (Input):

- Dictionary
- Word (string)

## Find (Output):

- Definition

***Define your algorithm***



# Sorting

**Requirements** - what elements are needed before the job can be taken on

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**Given:**

A bag of potatoes



**Problem:**

Sort the bag of potatoes from smallest to largest

**Algorithm:????**



# Making a PB&J Sandwich

**Requirements** - what elements are needed before the job can be taken on

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**Algorithm** - a process or set of rules to be followed in calculations or other problem-solving operations, especially by a computer [logic + calculations = algorithm]



# Think outside the "Box"

**Requirements** - what elements are needed before the job can be taken on

**Parameters** - a limit or boundary that defines the scope of a particular process or activity [limits set on an algorithm = parameters]

**Logic** - a system or set of principles underlying the arrangements of elements in a computer or electronic device so as to perform a specified task [an order in which to do a task]

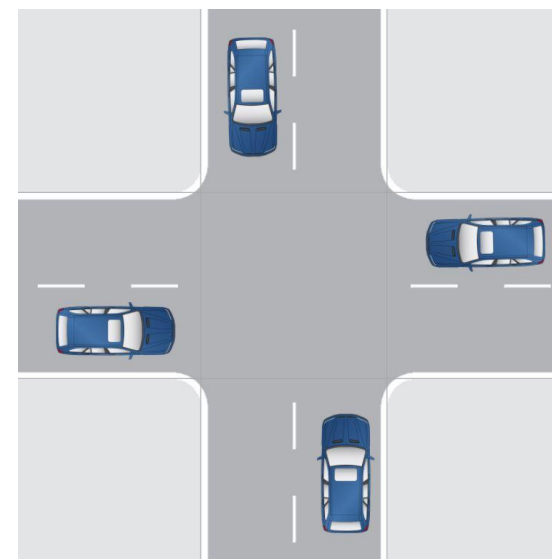
**Algorithm** - a process or set of rules to be followed in calculations or other problem-solving operations, especially by a computer [logic + calculations = algorithm]

**Problem:**

4 automated cars come to an intersection at the same time.

Who goes first?

**Algorithm: ???**



# What decisions did you make?

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**Logic** - a system or set of principles underlying the arrangements of elements in a computer or electronic device so as to perform a specified task [an order in which to do a task]

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What was the last meal you ate?

What were the defining parameters on why you chose that meal?

# Where do we go from here?

Look at each problem you are going to tackle, and figure out the requirements - what is needed to solve? Figure out the logic on how to solve it, and apply the algorithm.